



Concurrency before Erlang

or

How Erlang got its name

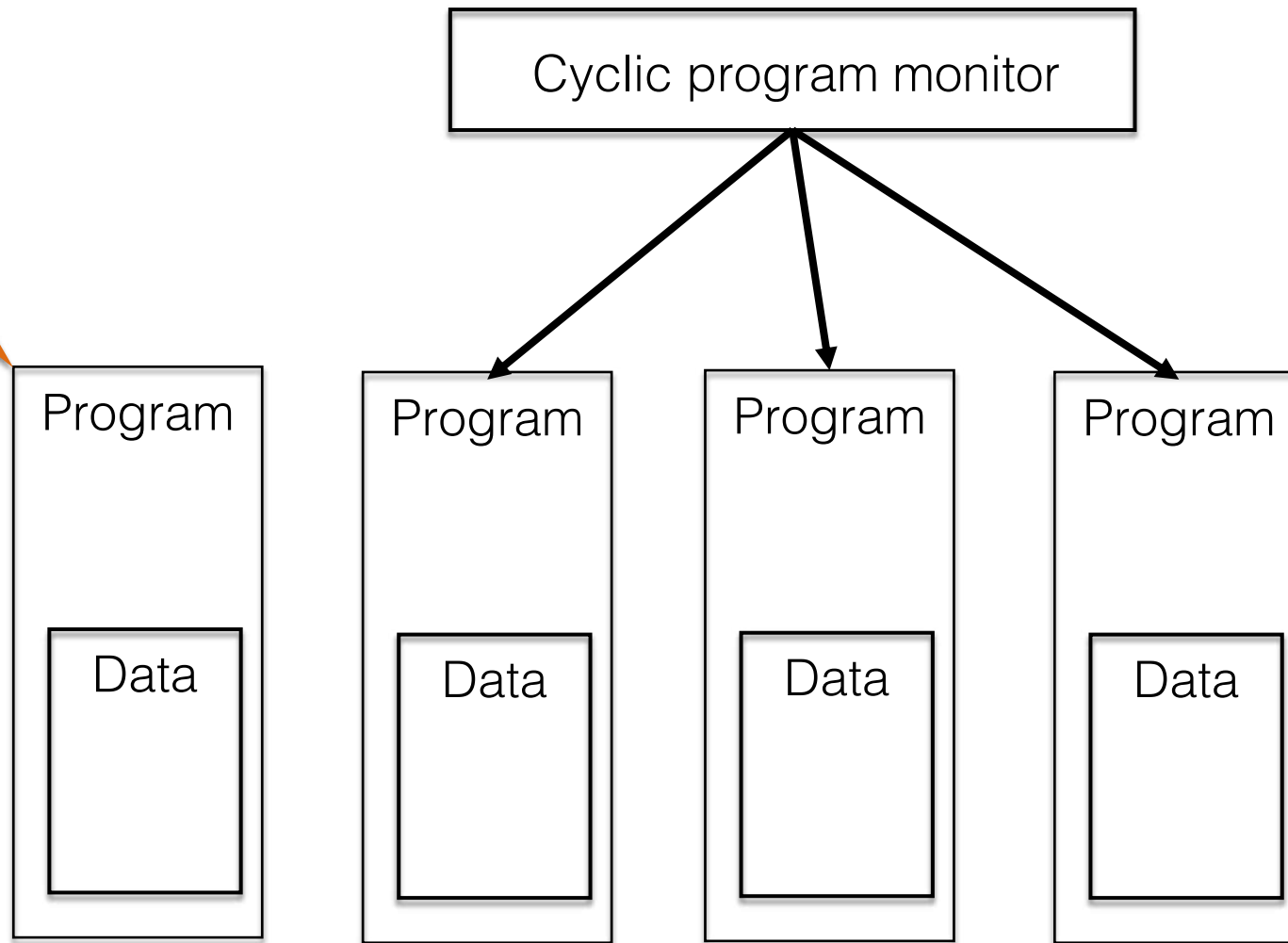
Bjarne Däcker

former manager of CSLab

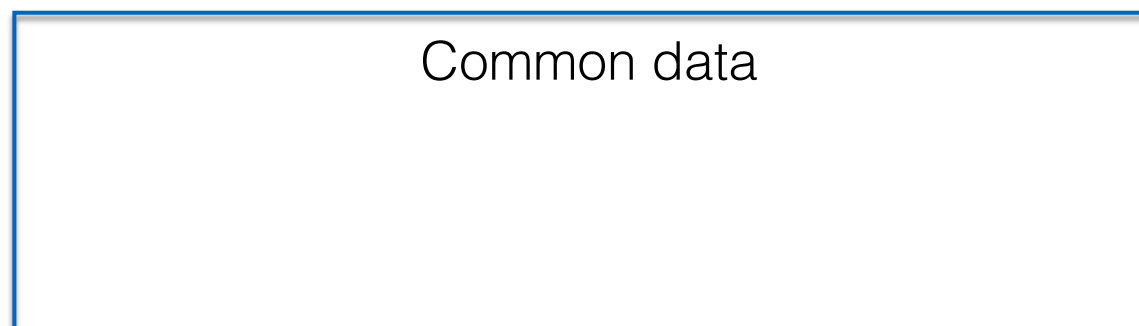
# Program structure of a simple control system

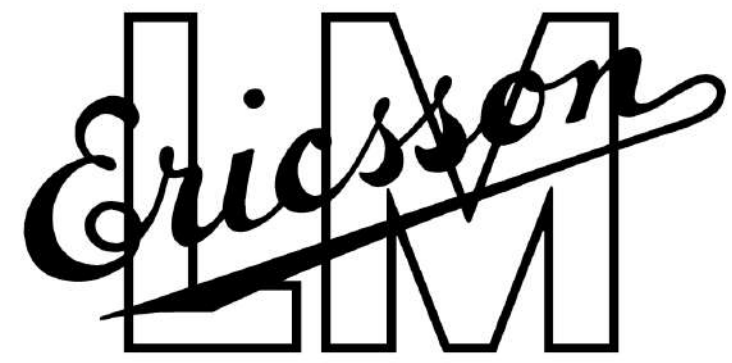


Interrupt



Each program has one entry point and has to keep its own state information

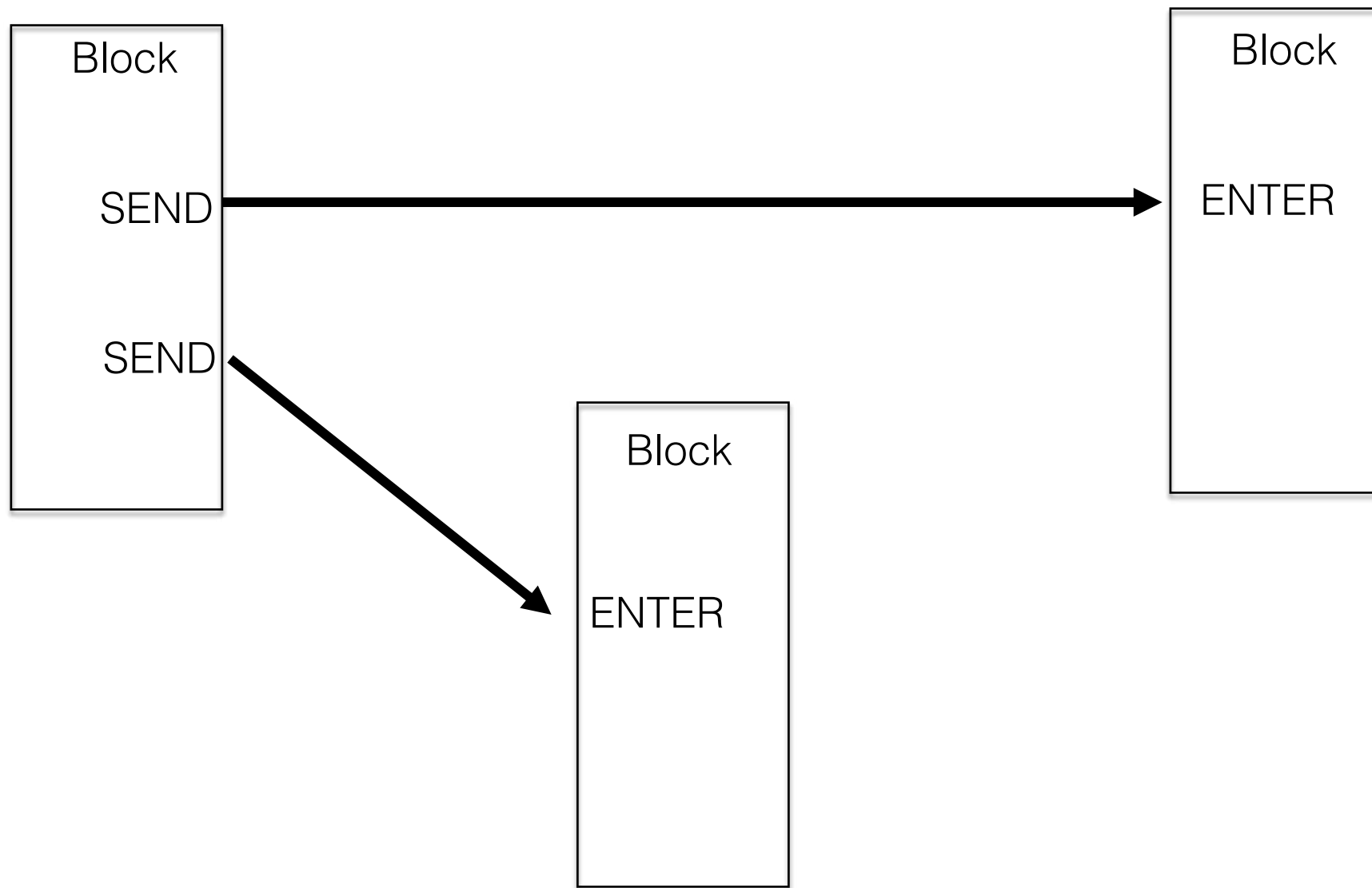




# PLEX

Released early 1970's

Used for the AXE10 system



A block was like a combined module and static process.

Like cooperating finite automaton.



Professor of  
Computer Science at  
ETH in Zürich.  
Inventor of Pascal  
and other languages.



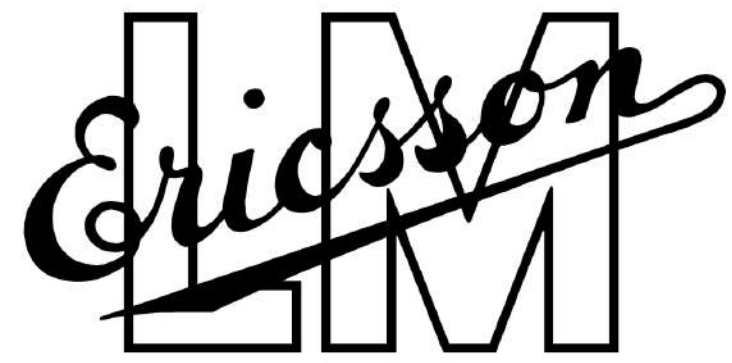
# What we learnt from Niklaus Wirth and Modula

Modules

Processes

Process Communication

PL-type languages

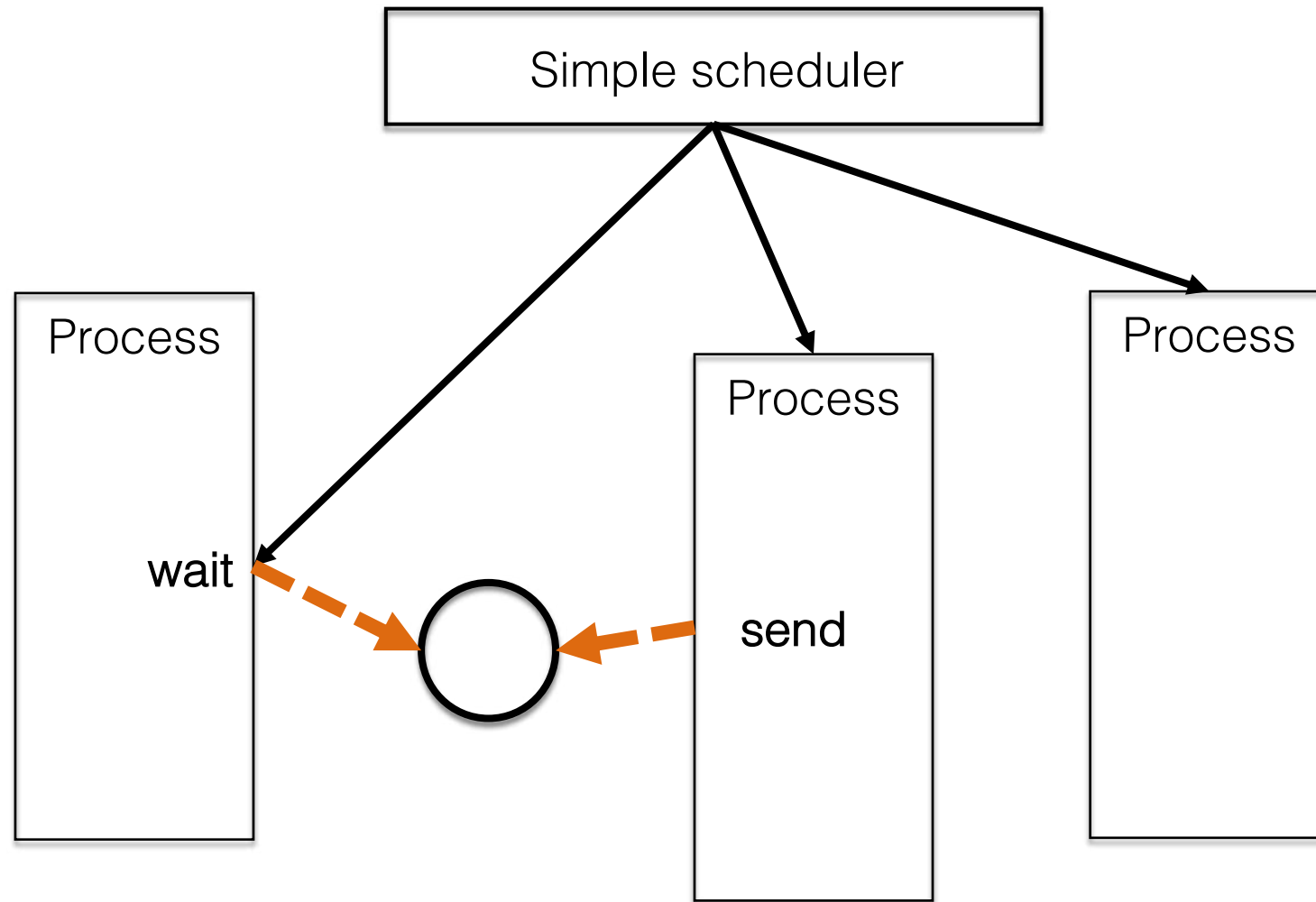


PL163

Released early 1970's

Processes

Buffers of signals



High-level assembler

A process can be suspended waiting for a signal. When that arrives the processing continues



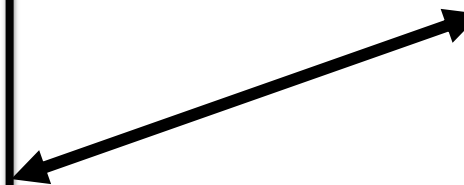
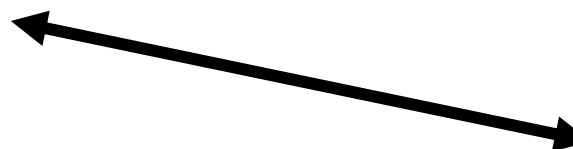
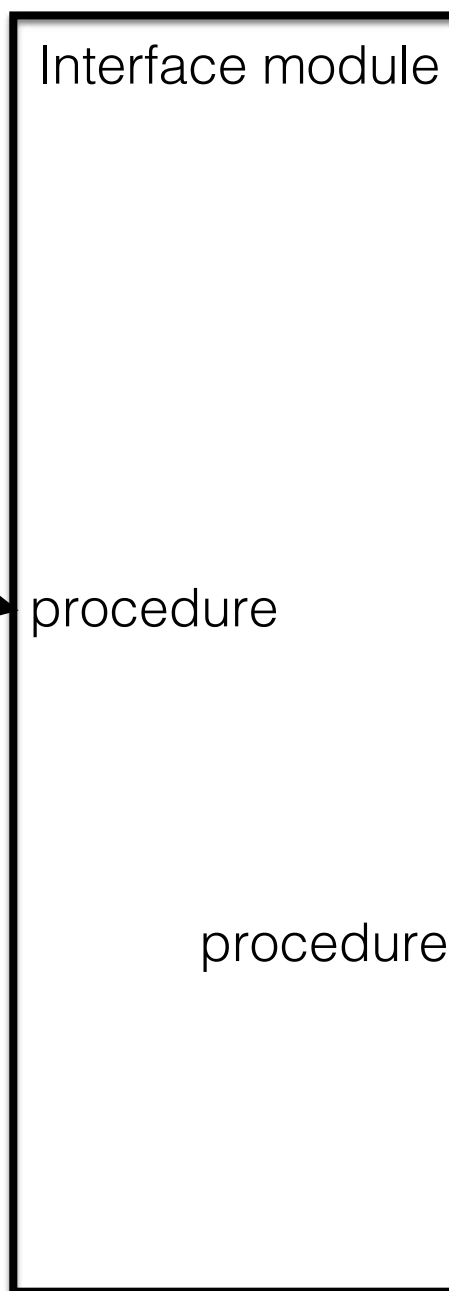
# Modula

Invented by Niklaus Wirth  
Released early 1970's

Modules

Processes

Process Communication  
through interface modules  
and signals



Only one procedure can be executing. Others will be suspended



Presenting PASTEL (*Pascal for Telecom*) for Niklaus Wirth in May 1976





## CHILL

Developed for CCITT  
Released late 1970's



Modules

Processes

Process Communication

Three methods

- Regions
- Buffers
- Signals

There are several reasons why CHILL provides three different mechanisms for process communication:



- The ideas about what is the best method of communication between processes have not yet been stabilized in the world of programming language design. It would be too early to supply only one method of communication.
- Experience with communication between processes in a distributed system (without common memory between processors) is very limited. One communication mechanism may not be able to function optimally in both distributed and common memory architectures.

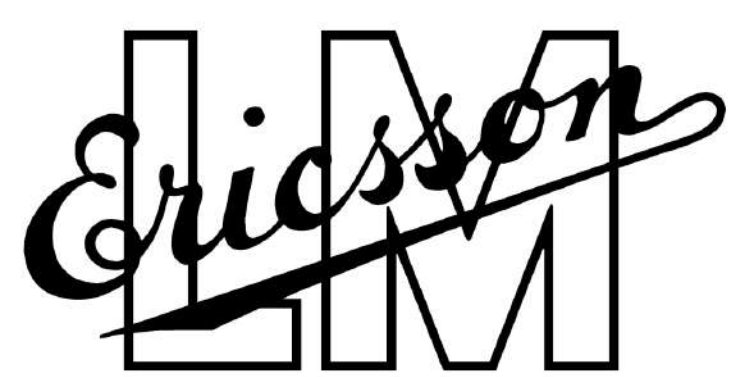
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In fact,

- Regions (Philips)
- Buffers (ITT)
- Signals (Ericsson)



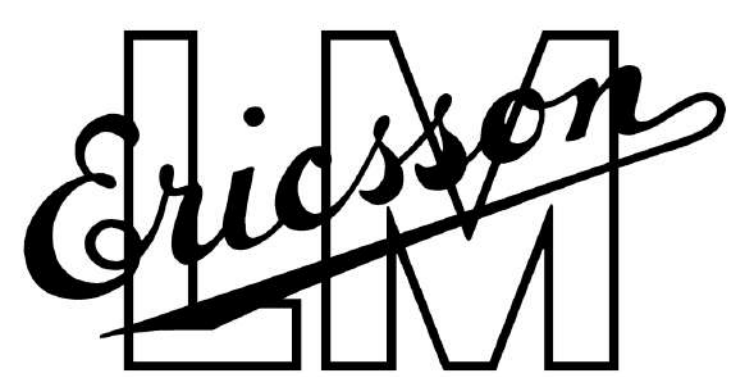
EriPascal

Released late 1970's

Modules

Processes

Process Communication  
using signals



## EriPascal

Released late 1970's

Modules

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Semantically equivalent to a subset of CHILL  
Implementation based on USD Pascal  
and a runtime system called EriOS



Ada

Developed for US DoD  
Released early 1980's

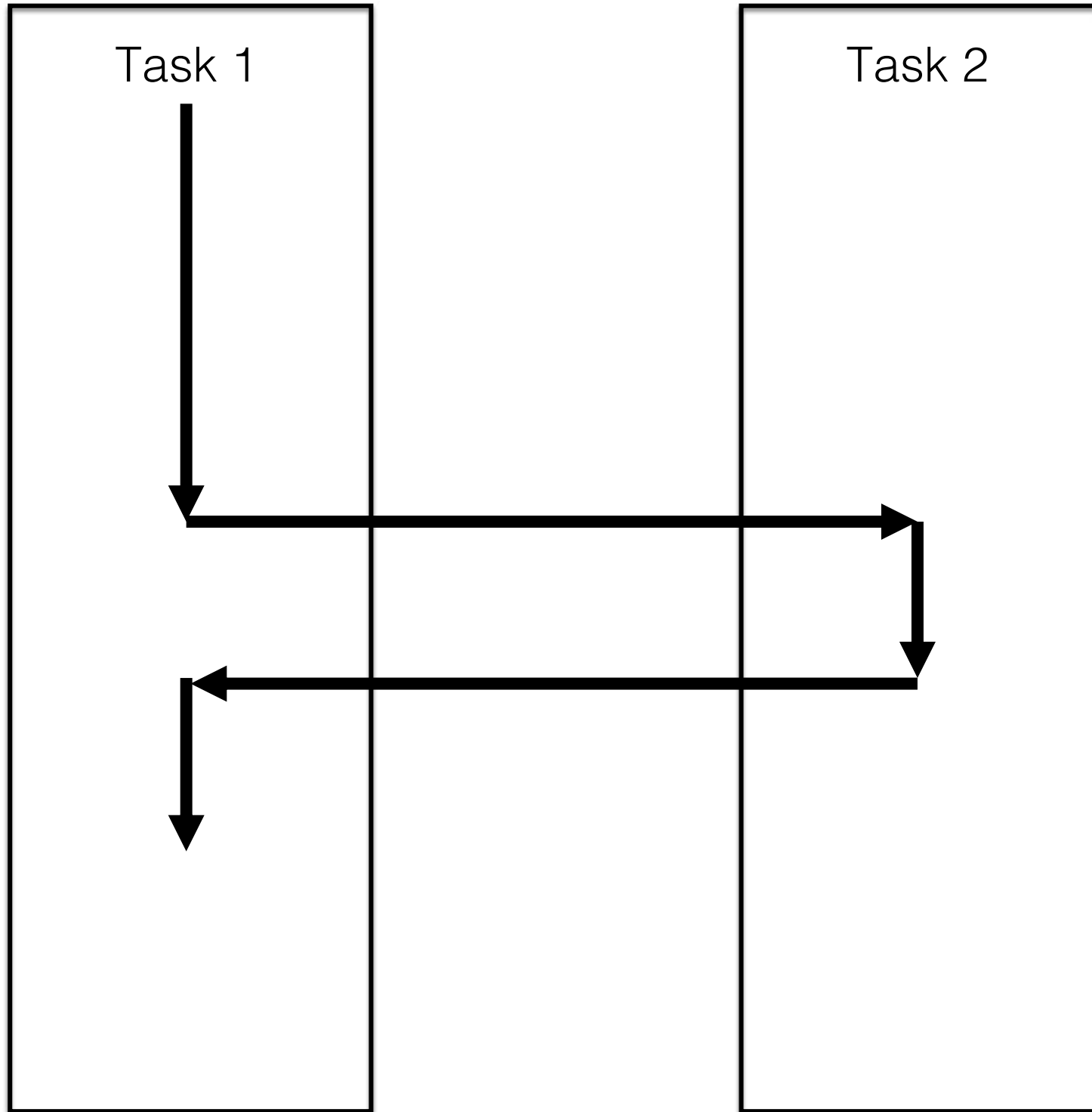
Packages

Tasks

Task communication  
through *rendez-vous*

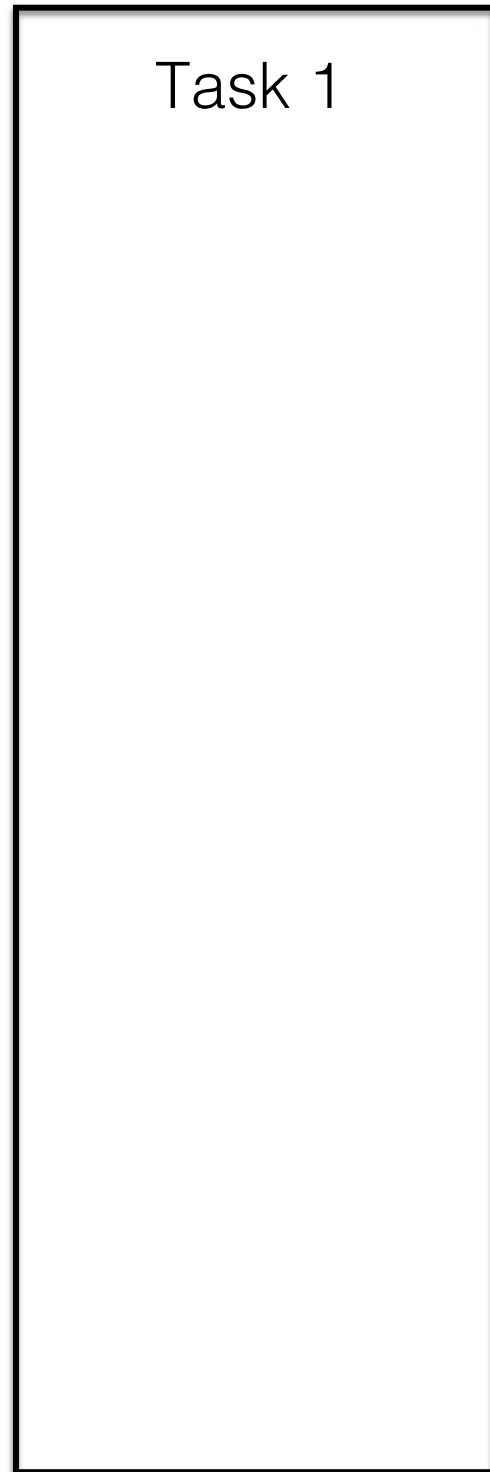


# *Rendez-vous* in action



Task 1 makes a procedure call to Task 2. The two tasks synchronize at this point.

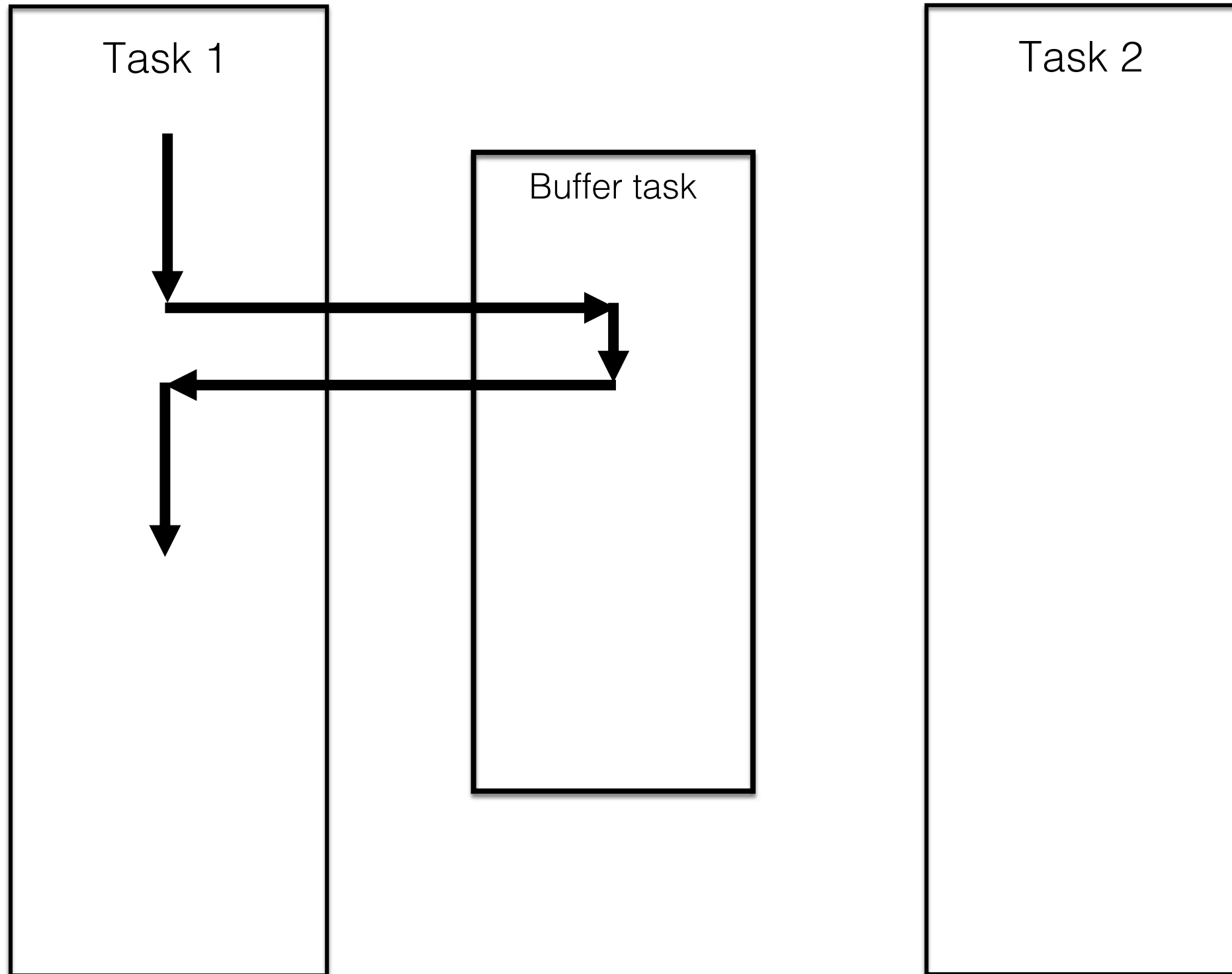
# Implementing message passing using *rendez-vous*



Message passing  
requires a buffer task

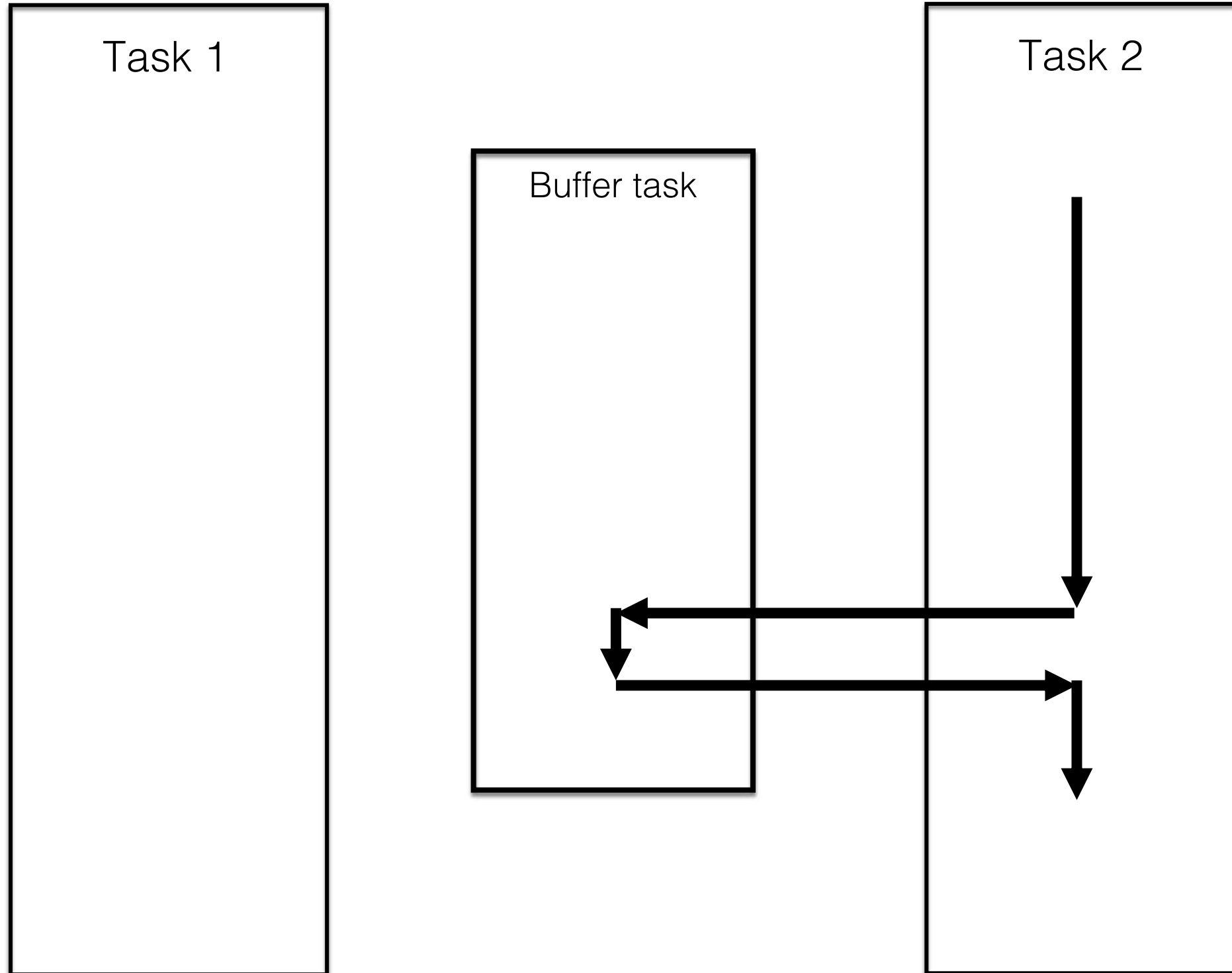


# Implementing message passing using *rendez-vous*



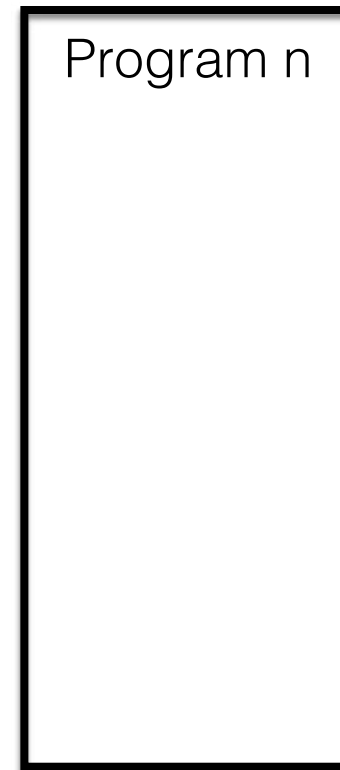
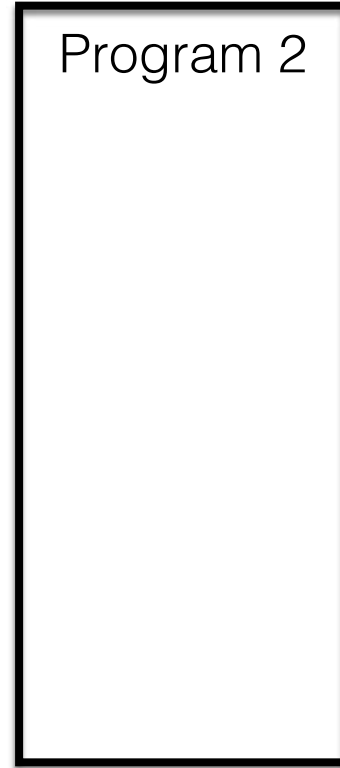
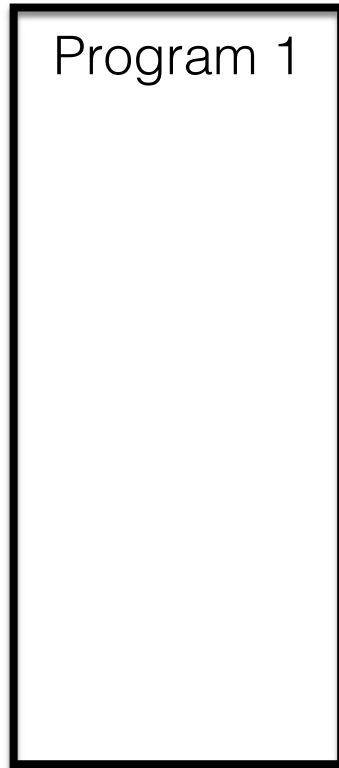
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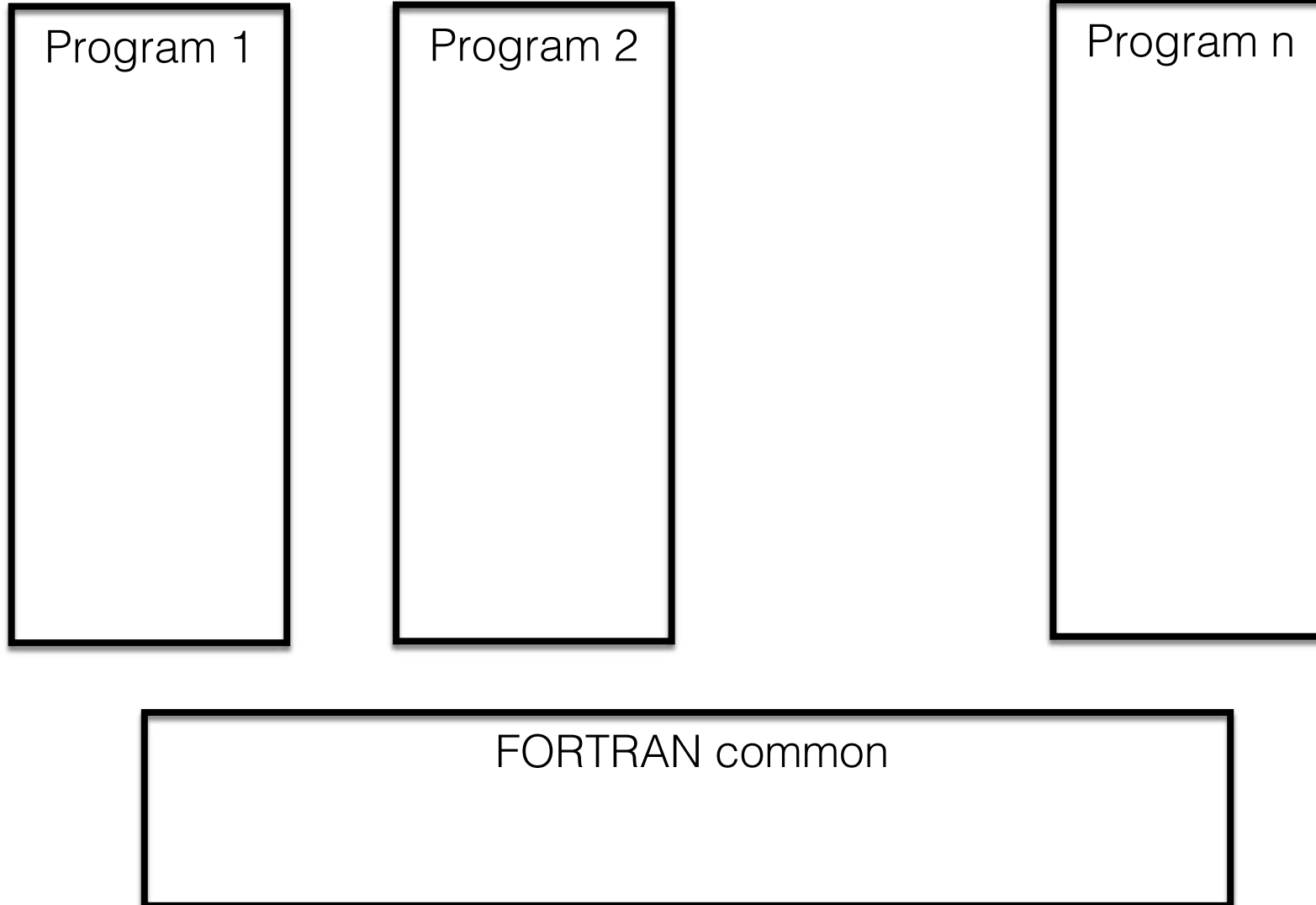


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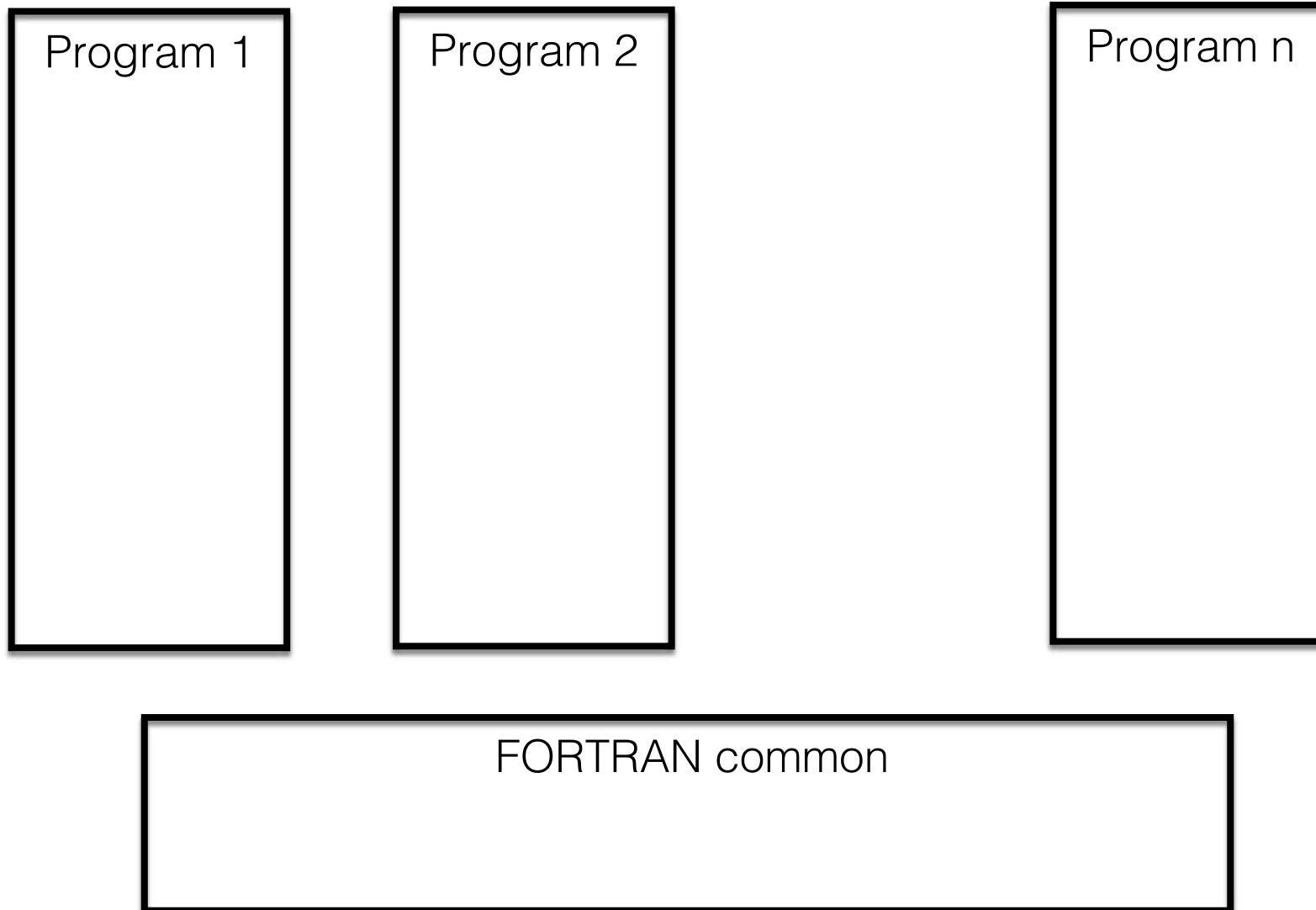
- Why was process communication so complicated?
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- It is different if the application in itself is concurrent.



1980

Mike Williams, Göran Båge, Seved Torstendahl and Bjarne Däcker proposed to create a Computer Science Laboratory

And were allowed to start on a small scale ...

# CSLab

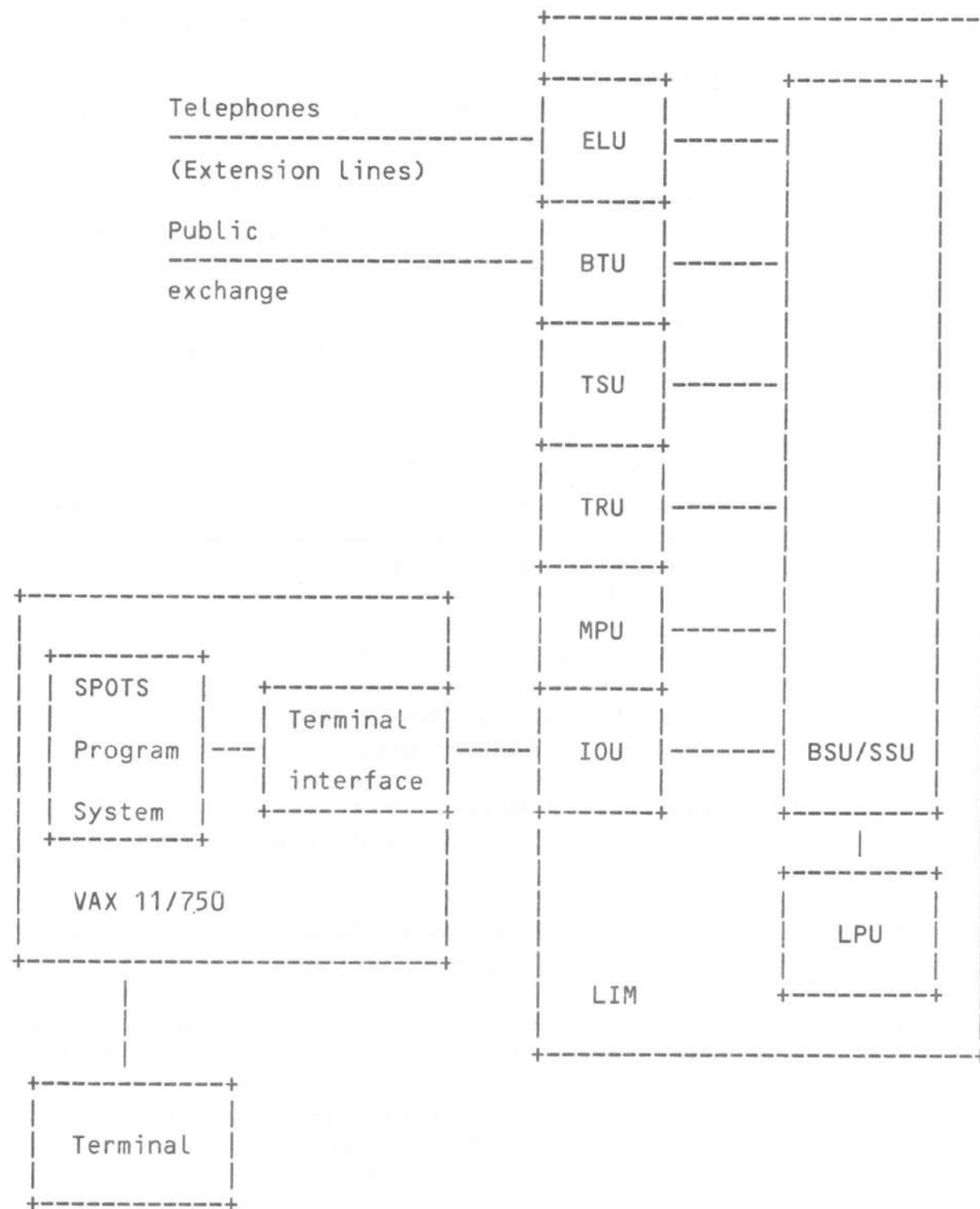


Started early 1980's with a mission to

1. Create a software technology for future telecom and support systems
2. Help introduce new technology in existing systems

## ANSVARsomRÅDE

XT/DU Datalogi har som ansvar på längre sikt att bygga upp en grundteknik inom programvaruområdet inför framtida telekom-system och stödsystem samt på kortare sikt att bidra till introduktion av ny programvaruteknik i existerande system.



## Laboratory setup

A telephone exchange, LIM  
(*Line Interface Module*),  
controlled by a VAX from  
DEC under Unix





Systematic experiments in programming telephony using different programming technologies

- Ada
- Concurrent Euclid (for CHILL)
- PFL (Parallel Functional Language)
- LPL (Logic Programming Language)
- OPS4 (Rule Based System)
- Frames (Object Oriented System)
- CLU (Abstract Objects)



It is becoming obvious that future telecommunication systems cannot be programmed with one language using one methodology. Future systems will probably be built up using many of the techniques used in these experiments. For example expert system technology might be used for the maintenance functions and the man machine interface, logic programming might be suitable for programming the signal system interfaces and parts of traffic handling and the underlying operating system might be programmed in an advanced imperative language.



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Still confused but at a higher level ...



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This led to another round of experiments. Now also Joe and Robert joined. And a serious user group.

# Erlang Design Team



Joe – Robert – Mike

At a workshop in February 1991



We did not intend to invent a new programming language. Perhaps those are created by international committees like CHILL and Ada?

But that is what happened. What about a suitable name like EriPascal?  
Perhaps EriLang?





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**Erlang** is used in telephony as a measure of offered load or carried load on elements such as telephone circuits or telephone switching equipment.

[Wikipedia]

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Pascal, Ada, Occam are also named after mathematicians.





By now Ericsson had chosen a new logo



By now Ericsson had chosen a new logo



So we felt free to use the old logo



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**ERICSSON** 

So we felt free to use the old logo



Ta da ...  



The progress can be followed in the CSLab publications



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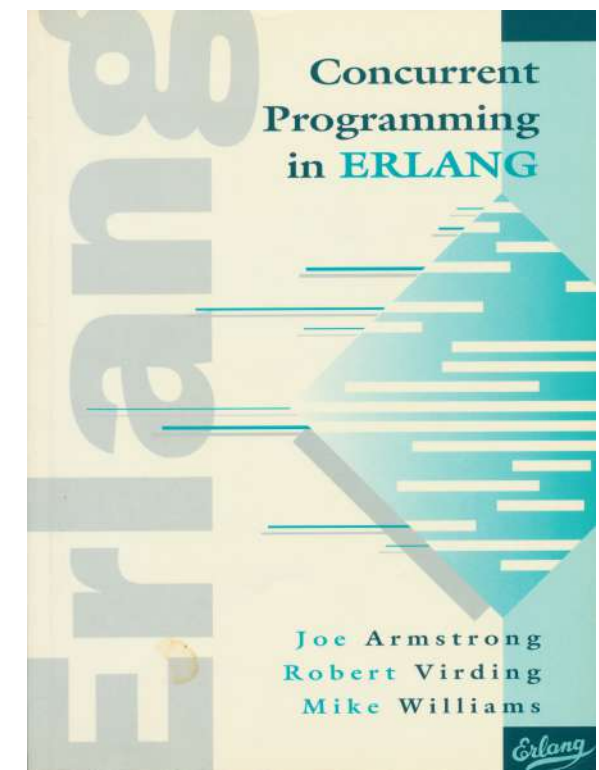
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Concurrent Programming in Erlang. Prentice Hall, 1993.





Three wise guys. Joe, Robert, Mike at Bellcore, December 1989



**Thank you**

<http://www.cs-lab.org/>