

# THE NEW SOCKET API IN ERLANG/OTP



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# THE NEW SOCKET API

## AGENDA

- Background
- API Tour
  - ◆ Connect the dots
- Progress and plans
  - ◆ gen\_tcp, gen\_udp, gen\_sctp, inet

# THE NEW SOCKET API

## GEN\_\*

gen\_tcp

gen\_udp

gen\_sctp

inet

inet\_tcp

inet6\_tcp

local\_tcp

inet\_udp

inet6\_udp

local\_udp

inet\_sctp

inet6\_sctp

inet\_db

...

prim\_inet

inet\_drv.c

Posix/Windows Socket API

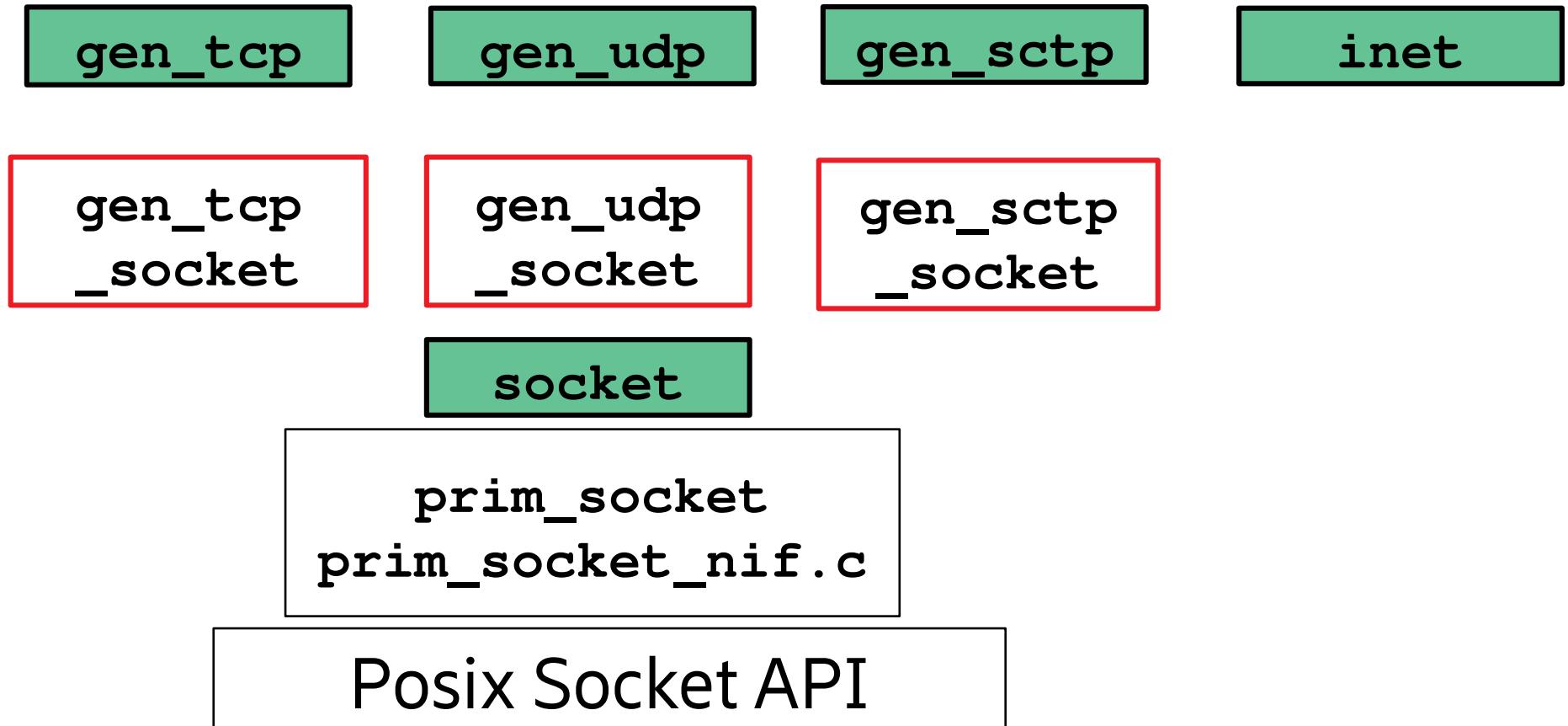
# THE NEW SOCKET API LOW LEVEL SOCKET

socket

**prim\_socket**  
**prim\_socket\_nif.c**

Posix Socket API

# THE NEW SOCKET API LEGACY ADAPTORS



# THE NEW SOCKET API API TOUR

- Berkley Socket API (Unix, Posix)
- NIF: dirty (scheduled) + select msg
- Maps (for C structs)

# THE NEW SOCKET API API: MODULES

## **socket**

open/\*  
bind/2, listen/\*,  
accept/\*, connect/\*  
recv/\*, send/\*, ...  
shutdown/2, close/1  
setopt/\*, getopt/\*, ...  
cancel/1  
info/\*, supports/\*, ...

## **net**

gethostname/0,  
getaddrinfo/\*,  
getnameinfo/\*  
getifaddrs/\*,  
if\_names/0, ...

# THE NEW SOCKET API

## socket: CREATION

```
open (Domain, Type, Proto, Opts) ->
    {ok, Socket} | {error, Reason}

Domain :: inet | inet6 | local | integer()

Type :: stream | dgram | seqpacket | ... |
    integer()

Proto :: tcp | udp | sctp | ... | integer()

Opts :: #{debug => boolean(), ...}

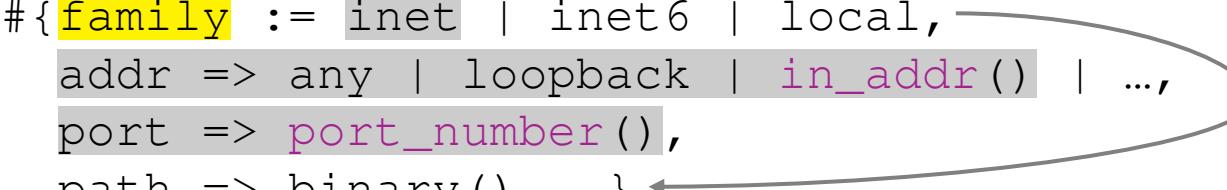
Socket :: socket()

Reason :: posix() | protocol
```

# THE NEW SOCKET API

## socket: BIND ADDRESS

```
bind(Socket, Addr) →  
  {ok, Port} | {error, Reason}  
  
Addr :: sockaddr()  
  
Port :: port_number()  
  
Reason :: posix() | closed | invalid  
  
sockaddr() :::  
#{family := inet | inet6 | local,  
  addr => any | loopback | in_addr() | ...,  
  port => port_number(),  
  path => binary(), ...}  
  
sockname(Socket) →  
{ok, Addr} | {error, Reason}
```



# THE NEW SOCKET API

## socket: CONNECTION

**listen** (`LSocket`, `Backlog`) ->

`ok` | `{error, Reason}`

**accept** (`LSocket`, `Timeout`)

`{ok, Socket}` | `{error, Reason}` |

`{select, SelectInfo}`

**connect** (`Socket`, `Addr`, `Timeout`) ->

`ok` | `{error, Reason}` |

`{select, SelectInfo}`

**peername** (`Socket`) ->

`{ok, Addr}` | `{error, Reason}`

# THE NEW SOCKET API

## socket: TIMEOUT

**Timeout ::**

    timeout () | ( nowait | **SH** ) →  
    {select, **SelectInfo**} % Returned

**SelectInfo ::**

    {select\_info, select\_tag(), **SH**}  
    { '\$socket', Socket, select, **SH** } % Msg

**SH :: select\_handle()**

**select\_handle() :: reference()**

# THE NEW SOCKET API

## socket: TIMEOUT TIME

```
case connect(S, Dest, 5000) of
  ok -> done;
  {error, timeout} -> timeout;
  {error, _} = E -> E
end
```

# THE NEW SOCKET API

## socket: NOWAIT

```
case connect(S, Dest, nowait) of
    ok -> done;
    {error, _} = E1 -> E1;
    {select, {select_info, _, SH} = _SI} ->
        receive
            {'$socket', S, select, SH} ->
                case connect(S) of
                    ok -> done;
                    {error, _} = E2 -> E2
                end
            end;
        end
```

The diagram illustrates the flow of control in the Erlang code. A dashed arrow loops back from the 'nowait' parameter of the first **connect** call to its own position, indicating a self-loop or a continuation point. Two solid arrows point from the '\_SI' variable in the received message to the 'select' and 'SH' parameters of the same message, indicating that these values are being passed through or used in the continuation.

# THE NEW SOCKET API

## socket: NOWAIT BY REF

```
SH = make_ref(),
case connect(S, Dest, SH) of
    ok -> done;
    {error, _} = E1 -> E1;
    {select, _SelectInfo} ->
        receive
            {'$socket', S, select, SH}
            case connect(S) of
                ok -> done;
                {error, _} = E2 -> E2
            end
        end
    end
```

The diagram illustrates a flow of control between two parts of the code. A solid red arrow points from the first line of the code, `SH = make_ref(),` to the `case` statement. From the `case` statement, a solid grey arrow points to the `receive` block. A dashed red arrow originates from the `receive` block and points downwards towards the second `case` block.

# THE NEW SOCKET API

## socket: CANCEL SELECT

```
cancel(Socket, SelectInfo) ->  
    ok | {error, Reason}
```

Reason :: closed | invalid % No posix

# THE NEW SOCKET API

## socket: NOWAIT – HOW?

### Under the hood

```
socket:connect/3 →
```

```
  if (connect(s, dest) == EINPROGRESS)  
    enif_select_write(... s, pid, msg, ...);
```

...

VM sends msg: { '\$socket', s, select, SH }  
→ pid

...

```
socket:connect/1 →
```

```
getsockopt(s, SOL_SOCKET, SO_ERROR);
```

# THE NEW SOCKET API

## socket: QUEUES

**accept**(LSocket, Timeout)

**recv**(Socket, Length, Flags, Timeout)

**recvfrom**(Socket, BufSz, Flags, Timeout)

**recvmsg**(Socket, BufSz, CtrlSz,  
Flags, Timeout) ->

{ok, Msg}

**send**(Socket, Data, Flags, Timeout) ->

{ok, {RestData, SelectInfo}}

**sendto**(Socket, Data, Dest, Flags, Timeout)

**sendmsg**(Socket, Msg, Flags, Timeout)

*These have process queues for concurrency*

# THE NEW SOCKET API

## socket: MSG

recvmsg/\*, sendmsg/\*

**Msg** :: **msg**()

**msg**() ::

```
#{addr => sockaddr(),
  iov := [binary()],
  ctrl => [cmsg()],
  flags => [msg_flag()] ...} % recv
```

**cmsg**() ::

```
#{level := ip,          type := tos,
  value => lowdelay,   data => binary() | ...} |
#{level := integer(), type := integer(),
  data := binary()} | ...
```

# THE NEW SOCKET API

## socket: MSG FLAG

### recv\*, send\*

Flags :: [msg\_flag () ]

msg\_flag () ::

... | dontroute | more | eor | ...

*Send and recv flags share namespace*

**supports** (msg\_flags) → [..., {eor, true}, ...]

**is\_supported** (msg\_flags, eor) → true

# THE NEW SOCKET API

## socket: SUPPORTS

**supports () ->**

```
[{sctp, false}, {ipv6, true},  
 {local, true}, ...]
```

**supports (msg\_flags) ->**

```
[{Flag, boolean()}]
```

**supports (protocols) ->**

```
[{Protocol :: atom(), boolean()}]
```

**supports (options) ->**

```
[{Option :: {Level, Name}, boolean()}]
```

Level :: atom()

Name :: atom()

# THE NEW SOCKET API

## socket: IS SUPPORTED?

```
is_supported(sctp | ipv6 | local, netns) ->
    boolean()

is_supported(msg_flags,
            dontroute | more | eor |
            ... ) ->
    boolean()

is_supported(protocols, sctp | ...) ->
    boolean()

is_supported(options,
            {socket, bindtodevice} | ...) ->
    boolean()
```

# THE NEW SOCKET API

## socket: SETOPT

```
setopt(Socket, Option, Value) ->
    ok | {error, Reason}

Option :: {Level, Name}
Level :: sockopt_level()
Name :: atom() % See supports(options)
Value :: term()

setopt_native(Socket, Option, Value) ->
    ok | {error, Reason}

Level :: sockopt_level() | integer()
Name :: atom() | integer()
Value :: integer() | boolean() | binary()

sockopt_level() ::

otp | ip | ipv6 | tcp | udp | sctp
```

# THE NEW SOCKET API

## socket: getopt

```
getopt(Socket, Option) ->  
{ok, Value} | {error, Reason}
```

```
Option :: {Level, Name}  
Value :: term()
```

```
getopt_native(Socket, Option, Type) ->  
{ok, Value} | {error, Reason}
```

```
Type ::  
    integer | boolean | Size | Buffer  
Size :: integer() >= 0  
Buffer :: binary()  
Value ::  
    integer() | boolean() | binary()
```

# THE NEW SOCKET API

## socket: DISCONNECT

```
shutdown(Socket, How) ->  
    ok | {error, Reason}
```

How :: read | write | read\_write

```
close(Socket) ->  
    ok | {error, Reason}
```

*Blocking socket in dirty NIF to cater for Linger*

# THE NEW SOCKET API

## socket: INFO

```
info(Socket) ->
    {ok, Info} | {error, Reason}

Info :: #{domain := _, type := _, ...}

which_sockets() -> [socket()]

which_sockets(Filter) -> [socket()]

Filter :: inet | inet6 | tcp | pid() | ...
fun((Info)) -> boolean()

number_of() -> integer() >= 0

use_registry(boolean()) -> ok
```

# THE NEW SOCKET API PROGRESS AND PLANS

- API ready for OTP 24 (99%)
  - ◆ Unix
- API: socket and net almost there
  - ◆ inet:gethostbyname **vs.** net:getnameinfo
- Sendfile: in focus for OTP 24
  - ◆ How to pass file handles *atomically* between NIFs?
- Distribution and SSL also prioritized for OTP 24
  - ◆ Use socket, (SSL first gen\_tcp adaptor)
- Windows: not really started
  - ◆ Not Posix. Event model? Winsock2? Different NIF?

PLEASE TEST!



# THE NEW SOCKET API PROGRESS AND PLANS

- gen\_tcp adaptor: gen\_tcp\_socket mostly done
  - ◆ Selectable with:  
-kernel inet\_backend socket | inet  
Opts :: [{inet\_backend, socket | inet}, ...]
  - ◆ Other adaptors not yet done (simpler?):  
gen\_udp\_socket & gen\_sctp\_socket
  - ◆ Small API extensions needed (prim\_inet: get fd, monitor, ...)
  - ◆ socket + adaptors default for OTP 25
- Other APIs?
  - ◆ gen\_stream (peek at Elixir)

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